SDG CHALLENGE HUNT

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Printable Pack

An interactive Sustainable Development Goals hunt for 1st Year students, led by 5th and 6th Year CASD students.

HOW IT WORKS

1. Place 5th/6th Year CASD students at each station as station leaders.

2. 1st Year students travel in teams. They must complete the challenge at their current station before moving on.

3. Do NOT reveal the next location until the team passes. When they pass, tick/sign their SDG Passport and tell them the next location.

4. If a team struggles, give a small verbal hint and let them try again. The aim is participation and learning, not catching students out.

5. No equipment is required. Station leaders only need their printed station card and a pen for passports.

6. To reduce queues, start different teams at different stations. They can continue around the same numbered route until all 17 are completed.

PASS RULE

A team cannot be told its next location until the station leader is satisfied that the challenge has been completed. Reasonable equivalent answers should be accepted.

SDG CHALLENGE HUNT - TEAM PASSPORT

Team name: _____ Class: _____

Complete every challenge. Your CASD station leader must sign or tick each goal before you can move on.

SDG	Goal	Station leader tick/sign
1	NO POVERTY	
2	ZERO HUNGER	
3	GOOD HEALTH & WELL-BEING	
4	QUALITY EDUCATION	
5	GENDER EQUALITY	
6	CLEAN WATER & SANITATION	
7	AFFORDABLE & CLEAN ENERGY	
8	DECENT WORK & ECONOMIC GROWTH	
9	INDUSTRY, INNOVATION & INFRASTRUCTURE	
10	REDUCED INEQUALITIES	
11	SUSTAINABLE CITIES & COMMUNITIES	
12	RESPONSIBLE CONSUMPTION & PRODUCTION	
13	CLIMATE ACTION	
14	LIFE BELOW WATER	
15	LIFE ON LAND	
16	PEACE, JUSTICE & STRONG INSTITUTIONS	
17	PARTNERSHIPS FOR THE GOALS	

Finished all 17? Bring your completed passport to the finish point. Great teamwork!

STATION 1

NO POVERTY

Location: START

QUICK-FIRE CHALLENGE

Name THREE things every person needs to have a decent standard of living.

PASS WHEN:
Pass when the team gives 3 sensible examples, such as food, safe housing, clothing, healthcare or education.

STATION LEADER

Keep the next location hidden until the team passes. If needed, give a small hint and let them try again. Once they pass, tick/sign their passport.

NEXT LOCATION - ONLY REVEAL AFTER THEY PASS

Canteen

STATION 2

ZERO HUNGER

Location: Canteen

CHOOSE AND EXPLAIN

You have EUR5 to help tackle hunger. Which is the best action?
A. Throw away leftover food
B. Donate useful food to a food bank
C. Buy more packaging

Explain your choice.

PASS WHEN:
Pass for B plus a sensible explanation.

STATION LEADER

Keep the next location hidden until the team passes. If needed, give a small hint and let them try again. Once they pass, tick/sign their passport.

NEXT LOCATION - ONLY REVEAL AFTER THEY PASS

First Aid Door

STATION 3

GOOD HEALTH & WELL-BEING

Location: First Aid Door

MOVE + THINK

As a team, complete 10 star jumps. Then name ONE action that supports physical health and ONE that supports mental well-being.

PASS WHEN:
Pass when the movement is completed and both examples are sensible.

STATION LEADER

Keep the next location hidden until the team passes. If needed, give a small hint and let them try again. Once they pass, tick/sign their passport.

NEXT LOCATION - ONLY REVEAL AFTER THEY PASS

Staff Room

STATION 4

QUALITY EDUCATION

Location: Staff Room

TEACH IT!

Choose one team member. They have 20 seconds to teach the group something simple they know how to do. Then answer: Why should every child have access to education?

PASS WHEN:
Pass when the mini-teaching task is completed and the team gives a reasonable answer.

STATION LEADER

Keep the next location hidden until the team passes. If needed, give a small hint and let them try again. Once they pass, tick/sign their passport.

NEXT LOCATION - ONLY REVEAL AFTER THEY PASS

Gender-Neutral Bathroom

STATION 5

GENDER EQUALITY

Location: Gender-Neutral Bathroom

TRUE OR FALSE?

'Some jobs are naturally only suitable for men or only suitable for women.' Decide TRUE or FALSE and explain your answer.

PASS WHEN:
Pass for FALSE with an explanation based on equal opportunity and avoiding stereotypes.

STATION LEADER

Keep the next location hidden until the team passes. If needed, give a small hint and let them try again. Once they pass, tick/sign their passport.

NEXT LOCATION - ONLY REVEAL AFTER THEY PASS

Tuck Shop - Water Station

STATION 6

CLEAN WATER & SANITATION

Location: Tuck Shop - Water Station

WATER COUNTDOWN

In 20 seconds, name FOUR things we use clean water for. Then name ONE way to waste less water.

PASS WHEN:
Pass for 4 valid uses plus 1 water-saving action.

STATION LEADER

Keep the next location hidden until the team passes. If needed, give a small hint and let them try again. Once they pass, tick/sign their passport.

NEXT LOCATION - ONLY REVEAL AFTER THEY PASS

Anaerobic Digester

STATION 7

AFFORDABLE & CLEAN ENERGY

Location: Anaerobic Digester

MYSTERY MACHINE

Look at the school's anaerobic digester. What goes IN, and what useful products can come OUT?

PASS WHEN:
Pass when the team identifies food/organic waste going in and biogas/energy and/or fertiliser coming out. One hint is allowed.

STATION LEADER

Keep the next location hidden until the team passes. If needed, give a small hint and let them try again. Once they pass, tick/sign their passport.

NEXT LOCATION - ONLY REVEAL AFTER THEY PASS

Mr Douglass's Room

STATION 8

DECENT WORK & ECONOMIC GROWTH

Location: Mr Douglass's Room

JOB CHARADES

One student silently acts out a job. The team has 20 seconds to guess it. Then name ONE thing every worker should have at work.

PASS WHEN:
Pass when the job is guessed and the team gives an answer such as fair pay, safety, respect or reasonable conditions.

STATION LEADER

Keep the next location hidden until the team passes. If needed, give a small hint and let them try again. Once they pass, tick/sign their passport.

NEXT LOCATION - ONLY REVEAL AFTER THEY PASS

Woodwork Room

STATION 9

INDUSTRY, INNOVATION & INFRASTRUCTURE

Location: Woodwork Room

HUMAN STRUCTURE

You have 30 seconds to use your bodies to create the shape of a strong bridge. Then answer: Why are things like roads, bridges and internet connections important?

PASS WHEN:
Pass when the team completes the structure and gives a sensible infrastructure answer.

STATION LEADER

Keep the next location hidden until the team passes. If needed, give a small hint and let them try again. Once they pass, tick/sign their passport.

NEXT LOCATION - ONLY REVEAL AFTER THEY PASS

Elevator

STATION 10

REDUCED INEQUALITIES

Location: Elevator

SPOT THE BARRIER

A student uses a wheelchair, but a classroom can only be reached by stairs. What could the school do to make access fairer?

PASS WHEN:
Pass when the team suggests a realistic accessible solution, such as a lift, ramp or accessible room.

STATION LEADER

Keep the next location hidden until the team passes. If needed, give a small hint and let them try again. Once they pass, tick/sign their passport.

NEXT LOCATION - ONLY REVEAL AFTER THEY PASS

Tuck Shop

STATION 11

SUSTAINABLE CITIES & COMMUNITIES

Location: Tuck Shop

TRAVEL RANKING

The station leader calls out: CAR, BUS, BICYCLE, WALKING. Without writing anything down, arrange yourselves from what you think is MOST to LEAST sustainable for a short journey. Explain your order.

PASS WHEN:
Pass for a sensible order and explanation. Discussion is encouraged.

STATION LEADER

Keep the next location hidden until the team passes. If needed, give a small hint and let them try again. Once they pass, tick/sign their passport.

NEXT LOCATION - ONLY REVEAL AFTER THEY PASS

Tuck Shop - Bins

STATION 12

RESPONSIBLE CONSUMPTION & PRODUCTION

Location: Tuck Shop - Bins

BIN BLITZ

For each item the station leader calls out, say RECYCLE, COMPOST or GENERAL WASTE: plastic bottle, banana skin, clean paper, drinks can, crisp packet.

PASS WHEN:
Pass with at least 4 out of 5 correct. Accept the school's actual waste system where relevant.

STATION LEADER

Keep the next location hidden until the team passes. If needed, give a small hint and let them try again. Once they pass, tick/sign their passport.

NEXT LOCATION - ONLY REVEAL AFTER THEY PASS

Green-Schools Flag

STATION 13

CLIMATE ACTION

Location: Green-Schools Flag

CLIMATE ACTION RELAY

Go around the team. Each person must name ONE different action that can reduce greenhouse-gas emissions. No repeats!

PASS WHEN:
Pass when every team member contributes a different valid action.

STATION LEADER

Keep the next location hidden until the team passes. If needed, give a small hint and let them try again. Once they pass, tick/sign their passport.

NEXT LOCATION - ONLY REVEAL AFTER THEY PASS

Pond in Courtyard

STATION 14

LIFE BELOW WATER

Location: Pond in Courtyard

BECOME THE FOOD CHAIN

Choose four team members to represent: aquatic plant/algae, small aquatic animal, fish, bird. Arrange yourselves into a food chain. Then answer: What could happen if pollution kills the small aquatic animals?

PASS WHEN:
Pass for the correct order and recognition that pollution can disrupt the food chain/ecosystem.

STATION LEADER

Keep the next location hidden until the team passes. If needed, give a small hint and let them try again. Once they pass, tick/sign their passport.

NEXT LOCATION - ONLY REVEAL AFTER THEY PASS

Greenhouse

STATION 15

LIFE ON LAND

Location: Greenhouse

BIODIVERSITY BLITZ

In 30 seconds, name FIVE different living things that could be found around the school grounds. Then give ONE action the school can take to support biodiversity.

PASS WHEN:
Pass for 5 valid organisms plus 1 realistic biodiversity action.

STATION LEADER

Keep the next location hidden until the team passes. If needed, give a small hint and let them try again. Once they pass, tick/sign their passport.

NEXT LOCATION - ONLY REVEAL AFTER THEY PASS

Library

STATION 16

PEACE, JUSTICE & STRONG INSTITUTIONS

Location: Library

FAIR OR UNFAIR?

Four students complete a group project, but only one student is allowed to make every decision. Is this fair or unfair? Suggest a fairer way to make decisions.

PASS WHEN:
Pass for UNFAIR plus a reasonable solution such as discussion, voting or shared roles.

STATION LEADER

Keep the next location hidden until the team passes. If needed, give a small hint and let them try again. Once they pass, tick/sign their passport.

NEXT LOCATION - ONLY REVEAL AFTER THEY PASS

Social Area

STATION 17

PARTNERSHIPS FOR THE GOALS

Location: Social Area

FINAL TEAMWORK CHALLENGE

Without speaking, arrange your whole team in birthday order from January to December.

PASS WHEN:
Pass when the group successfully completes the silent line-up.

STATION LEADER

Keep the next location hidden until the team passes. If needed, give a small hint and let them try again. Once they pass, tick/sign their passport.

NEXT LOCATION - ONLY REVEAL AFTER THEY PASS

FINISH - Treasure Hunt Complete!